



# Framework Projects

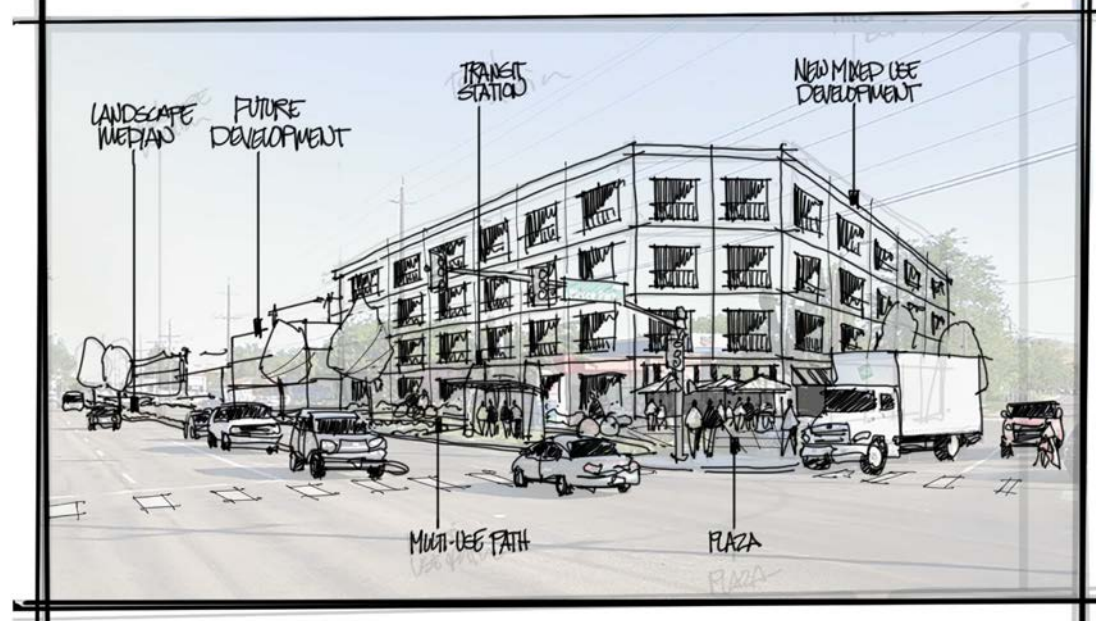
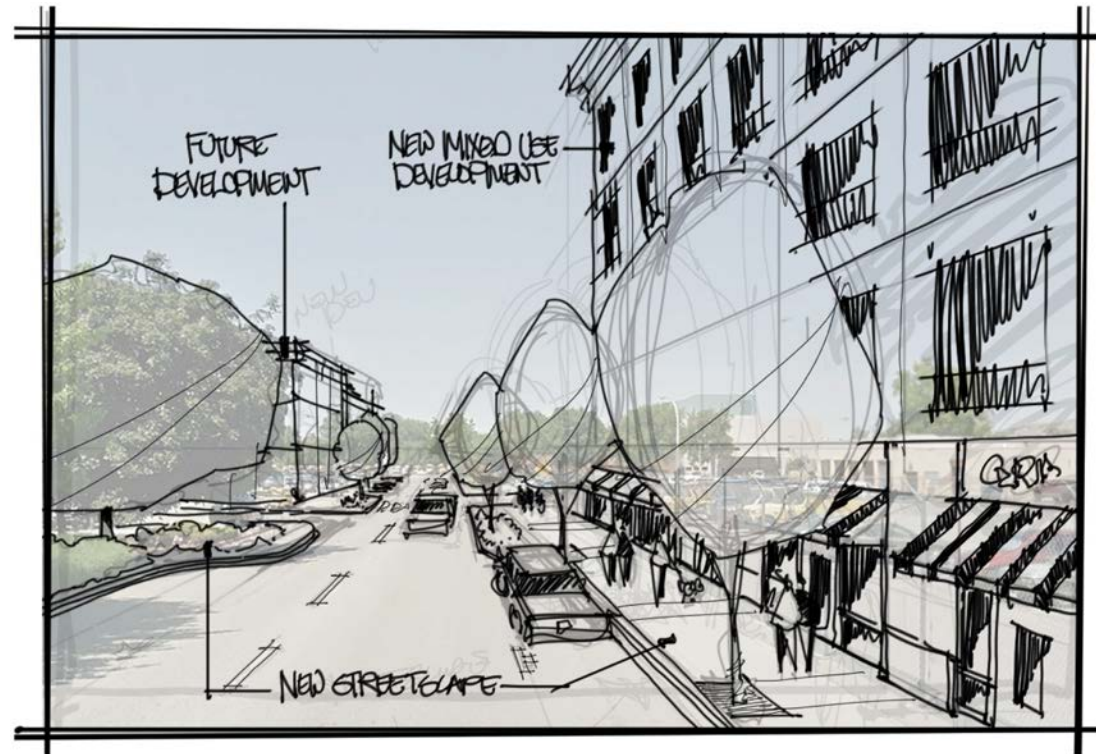
CONNECTING COMMUNITIES  
  
STATE STREET DISTRICT





# Framework Projects

- Based on community engagement and previous project lists
- Implements State Street Transit Oriented Development Implementation Plan
- Considers other corridor planning projects



# Project Types

- **Mobility:** transit stations, State Street multi-use path, local streets, parking structure
- **Infrastructure:** curb and gutter, water, sewer, power, fiber optic
- **Placemaking:** festival streets, plazas, parks & green space
- **Economic Development:** land acquisition for mixed-use development
- **Special Projects:** public art, historic preservation

# Developing Project Frameworks

May 2018-June 2019	June- Sept 2020	Oct-Dec 2020	Jan-March 2021	April-June 2021	July-Oct 2021
<ul style="list-style-type: none"><li>• Eligibility</li></ul>	<ul style="list-style-type: none"><li>• Baseline Analysis</li><li>• Context Mapping</li></ul>	<ul style="list-style-type: none"><li>• Gap Analysis</li><li>• Public Survey #1</li></ul>	<ul style="list-style-type: none"><li>• Public Survey #2</li><li>• Neighborhood meetings</li><li>• Interagency coordination</li><li>Project Priorities</li><li>• Project List</li></ul>	<ul style="list-style-type: none"><li>• Feasibility Analysis</li><li>• Framework Maps</li><li>• Draft Plan</li><li>• Neighborhood Meetings</li><li>• Public Open House</li></ul>	<ul style="list-style-type: none"><li>• Plan Adoption</li></ul>



# STATE STREET CORRIDOR FRAMEWORK KEYED MAP

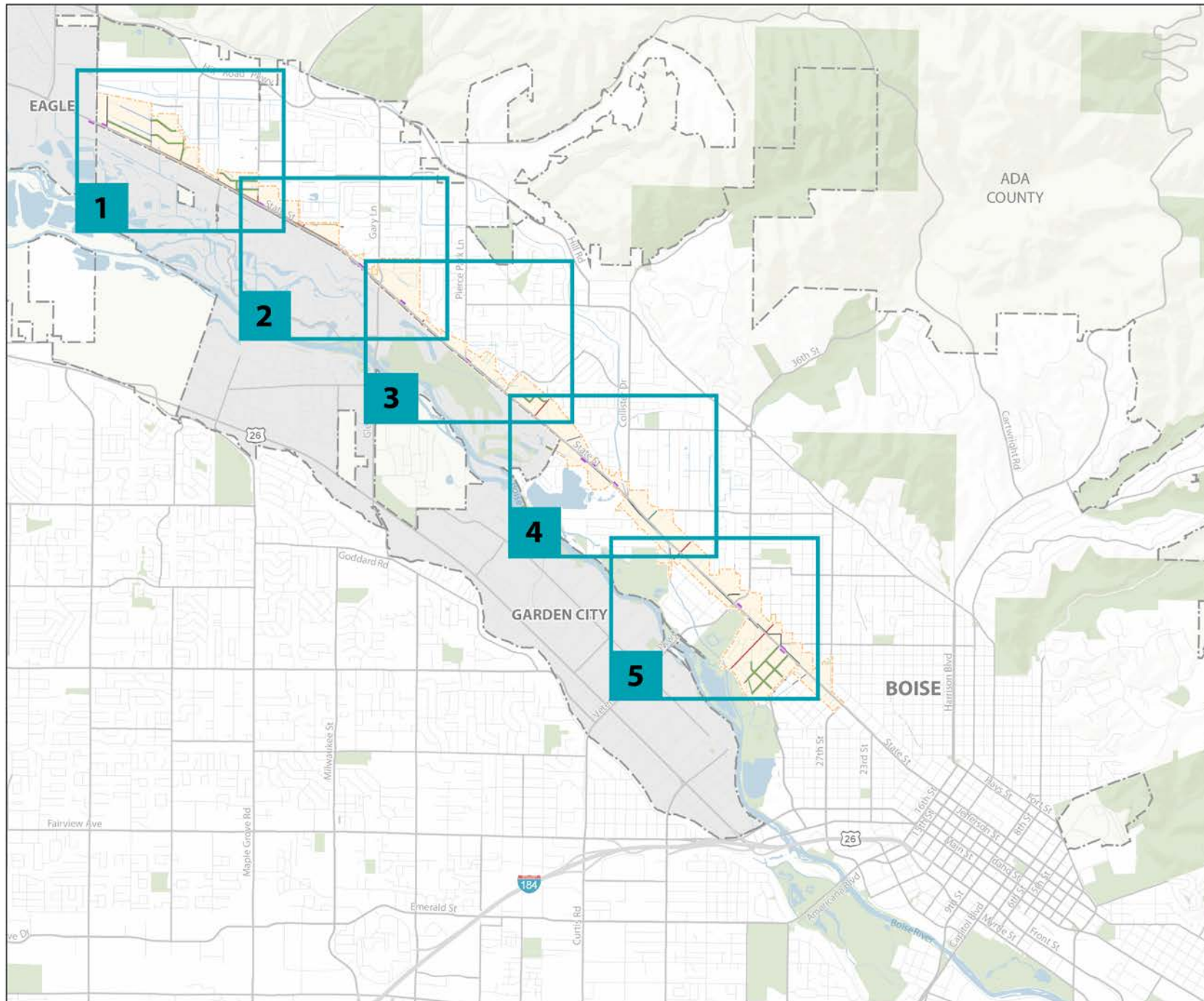
## STATION LOCATIONS

- 1** Horseshoe Bend Station
- 2** Bogart and Glenwood Stations
- 3** Pierce Park Station
- 4** Collister Station
- 5** Veterans Memorial Pkwy & Whitewater Park Blvd Stations

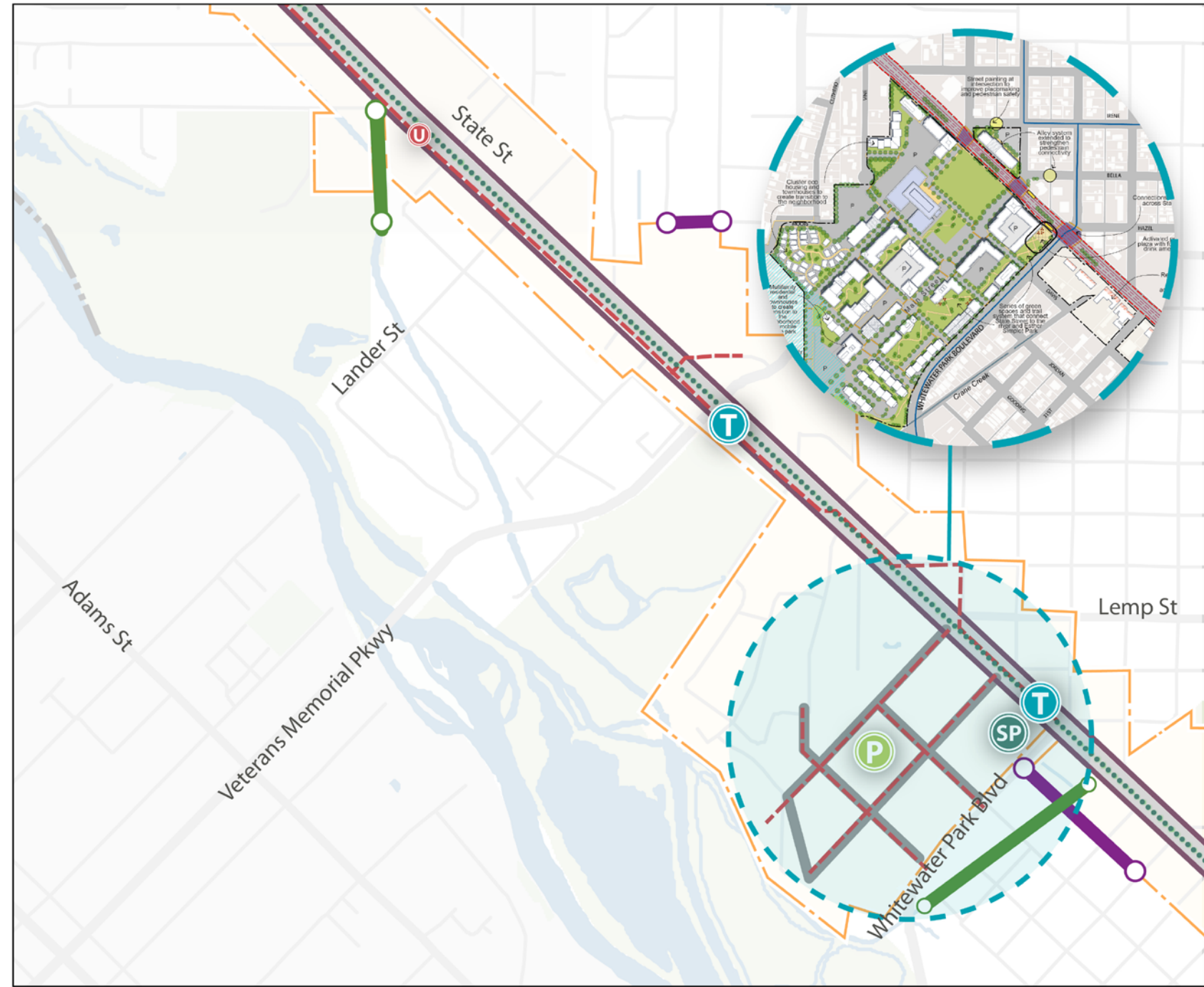
## BASE MAP FEATURES

- Street
- Parks and Open Space
- Water Feature
- Proposed URA
- City Boundary
- Ada County

Source: City of Boise, ACHD  
Date: June 2021



# STATE STREET CORRIDOR FRAMEWORK VETERANS MEMORIAL PKWY AND WHITEWATER PARK BLVD STATIONS



## LEGEND

- Proposed URA
- City Boundary
- Parks and Open Space
- Water Features
- Existing Street
- New Pedestrian Pathways
- New Festival Street
- Potential Median
- New State Street Multi-use Path
- New Local Roads
- New Utilities
- New Station Pair
- New Park/Plaza Space
- Structured Parking



0 330' 660' 1320' (1/4 Mile)

Source:  
City of Boise, ACHD  
Date: June 2021





# STATE STREET CORRIDOR FRAMEWORK COLLISTER STATION

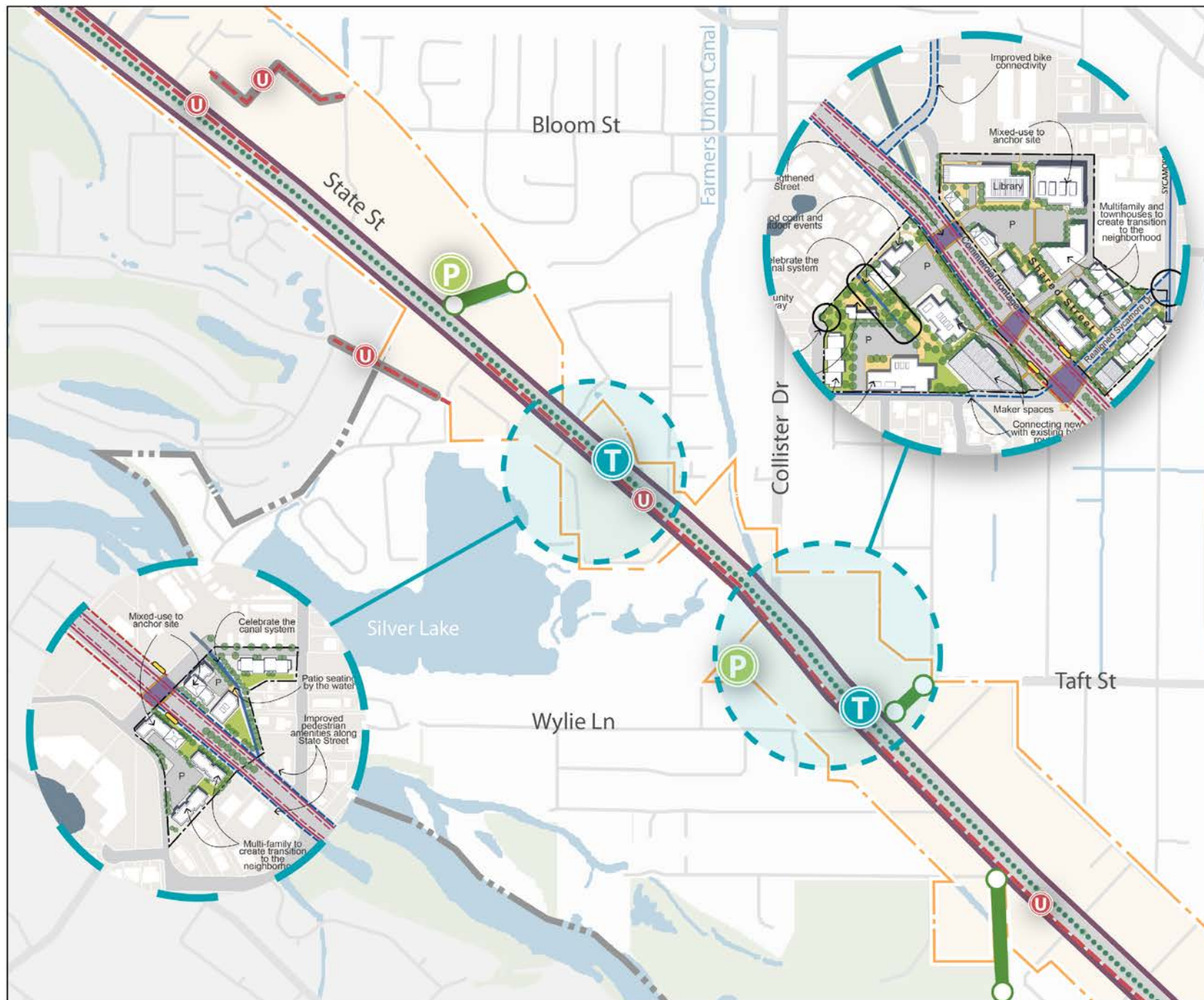
## LEGEND

-  Proposed URA
-  City Boundary
-  Parks and Open Space
-  Water Features
-  Existing Street
-  New Pedestrian Pathways
-  Potential Median
-  New State Street Multi-use Path
-  New Local Roads
-  New Utilities
-  New Station Pair
-  New Park/Plaza Space

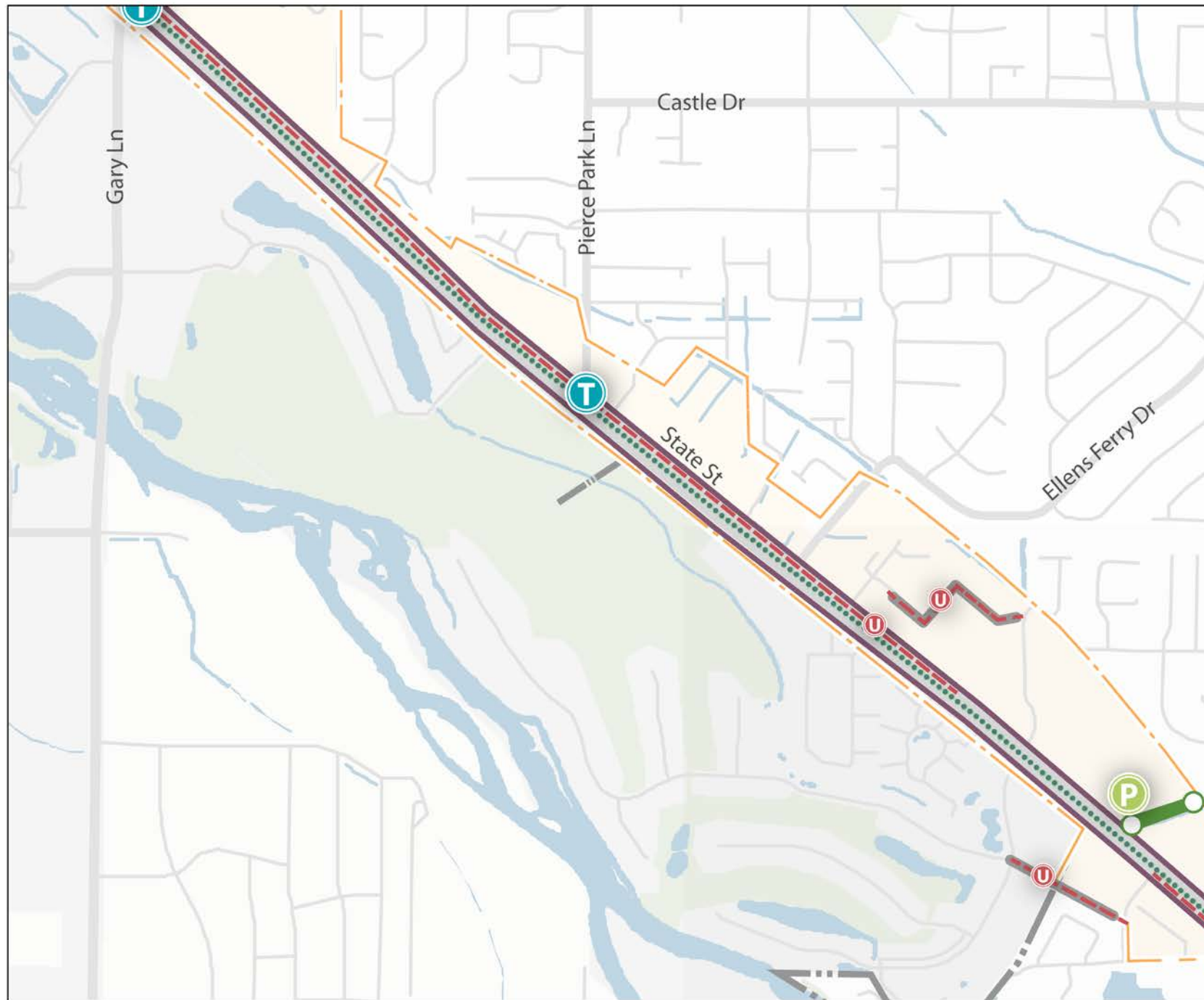
Source: City of Boise, ACHD  
Date: June 2021



0 330' 660' 1320' (1/4 Mile)  
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STATE STREET CORRIDOR  
FRAMEWORK  
PIERCE PARK STATION



LEGEND

- Proposed URA
- City Boundary
- Parks and Open Space
- Water Features
- Existing Street
- New Pedestrian Pathways
- Potential Median
- New State Street Multi-use Path
- New Local Roads
- New Utilities
- New Station Pair
- New Park/Plaza Space

Source: City of Boise, ACHD  
Date: June 2021



0 330' 660' 1320' (1/4 Mile)  
Ft





# STATE STREET CORRIDOR FRAMEWORK BOGART AND GLENWOOD STATIONS



## LEGEND

- Proposed URA
- City Boundary
- Parks and Open Space
- Water Features
- Existing Street
- New Pedestrian Pathways
- Potential Median
- New State Street Multi-use Path
- New Local Roads
- New Utilities
- New Station Pair
- New Park/Plaza Space
- Structured Parking

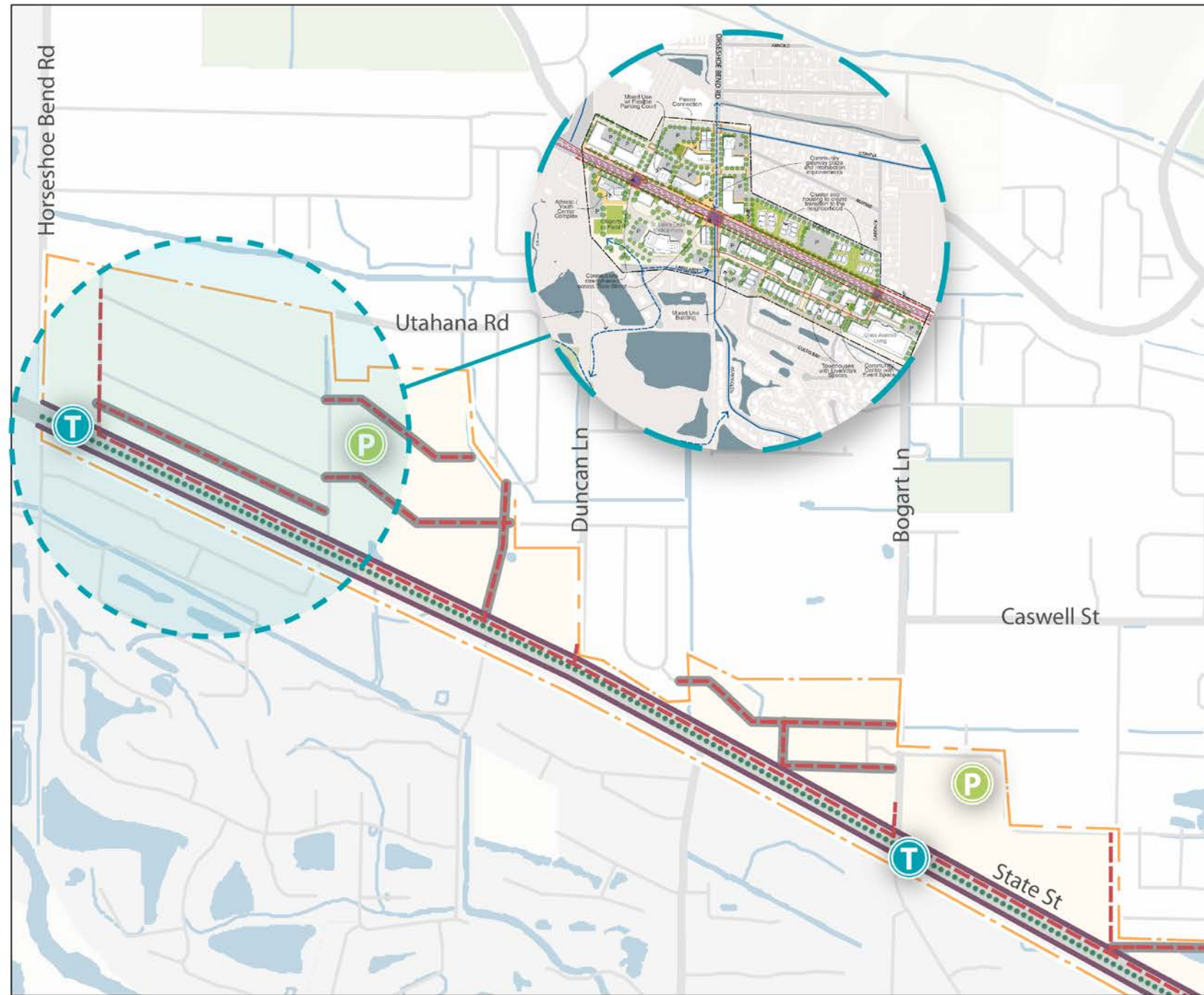
Source: City of Boise, ACHD  
Date: June 2021



0 330' 660' 1320' (1/4 Mile) Ft



# STATE STREET CORRIDOR FRAMEWORK HORSESHOE BEND STATION



## LEGEND

- Proposed URA
- City Boundary
- Parks and Open Space
- Water Features
- Existing Street
- New Pedestrian Pathways
- Potential Median
- New State Street Multi-use Path
- New Local Roads
- New Utilities
- New Station Pair
- New Park/Plaza Space

Source: City of Boise, ACHD  
Date: June 2021



0 330' 660' 1320' (1/4 Mile)

